

BLOCKBUSTER TIMELINE TRACK ASSIGNMENTS

- V1:** Plain drama shots with nothing done to them
- V2:** Drama shots with 2D effects added
- V3:** Drama shots with re-speeds
- V4:** Dust-busted drama shots
- V5:** Final VFX versions
- V6:** VFX update to DI – Any shots on this track need to be sent to the DI, then dropped down onto V5 to indicate this has been done
- V7:** Color FX where the dailies grade is tweaked as needed
- V8:** Subtitles – could be locator cards, opening credits or actual subtitles
- V9:** Edit notes – put the academy leader on this track so I know I’ve selected the correct track when pressing play to watch the reel
- V10:** Letterbox track – standard 2.39 anamorphic 35mm hard mask.
- V11:** VFX Titles which label each VFX shot (with a fC embedded), white markers on each clip also contain the VFX shot number for easy location
- V12:** A second layer of VFX Titles for when two VFX shots overlap (using a dissolve for example)
- V13:** VFX plates (sub-clips of the original plate with the exact length that has been turned over)
- V14:** A second layer of VFX plates for when there’s multiple elements in a shot (fG and bG maybe), or when a transition is used between two VFX shots
- V15:** A DI tracker clip which contains a video mix-down of whichever previous version of the Reel the DI are currently working with
- V16:** A nested track containing every single version of each VFX shot so we can review previous versions easily
- V17:** New VFX 1 – When a new VFX shot has been approved by VFX supervisor, the clips are put on this track
- V18:** New VFX 2 – This track is for the VFX editors to add new VFX shots which need to be reviewed by supervisor before being moved down
- V19:** Dust-Bust – These are 3D shots that have received dust busting
- V20:** 3D B Subs – These are 3D shots where the depth convergence has been approved but the roto is still rough
- V21:** 3D A Subs – These are 3D shots which are finished (or nearly finished) where the depth and roto is final
- V22:** 3D SubTitles – 3D versions of whatever is on V8 (usually 3D text sits in negative space in front of the main image)
- V23:** Final DI Checker – A final confidence checker from post house sent back to Editorial to make sure the DI timeline matches the timeline exactly

- A1-A6:** Mono Dialogue. Usually A1-A4 is location recordings, A5 is temp ADR, A6 is cleaned up dialogue from the sound post team
- A7:** Final 5.1 Dialogue stem
- A8-A11:** Mono Effects
- A12-A17:** Stereo Effects – usually put stereo background atmos on A17 and pan it 25% back into the room so a little plays in the surrounds
- A18:** Final 5.1 Effects stem
- A19:** Final 5.1 Background stem
- A20-A22:** Stereo Music (with an RTAS UM226 plugin on every track to upmix the stereo sound into 5.1 in realtime)
- A23:** Final 5.1 Music stem

Note that A7, A18, A19 and A23 are solo’d so the editor only hears the finished 5.1 sound mix.